GRANT BROOKS GOODMAN

516-361-4836
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PROFESSIONAL SUMMARY

Software engineer specializing in iOS development with over nine (9) years of experience and 15+ iOS applications written.
Highly proficient in Swift with intermediate experience in Objective-C, Java, and Python.
UC Berkeley graduate; currently working as a Software Engineer at SiriusXM/Pandora.
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Visit grantbrooks.io for a more comprehensive summary of the projects I've worked on and the experiences I've had.

RELEVANT EXPERIENCE

PANDORA/SIRIUSXM
Oakland, CA

Intern, Mobile Services   06/2021 to 08/2021
• Collaborated with multiple teams across disciplines to implement new features and fix mission-critical bugs.
• Acquired working knowledge of SwiftUI, MVVM design pattern, dependency injection, continuous integration, and more.
• Participated directly in all parts of corporate SDLC.
• Made daily use of Agile development practices.
• Took ownership of various projects from ideation to implementation.

MULU
Palo Alto, CA

Lead Mobile Developer   12/2020 to 01/2021
• Developed daily fitness challenge app in Swift from ground up to MVP in 1.5 months.
• Implemented Firebase backend with push notification support, letting team leaders send announcements to their teams.
• Integrated fully-featured content management system (CMS) allowing administrators to dynamically manage content in-app.
• Used cronjobs to tie Airtable data to backend, allowing team leaders to easily post challenges with automatically updating metadata.

INTERNAL DRIVE INC.
Berkeley, CA

Instructor   06/2020 to 08/2020
• Taught computer science to children and young adults aged 7-18.
• Mentored students in topics ranging from convolutional neural networks to efficient algorithm design.
• Gained experience teaching Java, JavaScript, Python, and Scratch.

MAKE SCHOOL
San Francisco, CA

Teaching Assistant   06/2017 to 08/2017
• Offered debugging assistance to and mentored students learning Swift from ages 15 to 30+.
• Led workshops on UI design, code style, App Store submission, and more.
• Youngest employee ever hired by the Y-Combinator funded company.

APPLE INC.
Lake Placid, NY

Software Engineer   05/2017 to 07/2017
• Created app to facilitate direct communication between rural schools & local farms in support of the farm-to-school initiative.
• Documented development process for local students to maintain and update the code.
• Demoed final product with Apple's National Education Development Team for Lake Placid school board to rave reviews.

WORKFLOW
San Francisco, CA

Intern   08/2015 to 08/2015
• Implemented myriad new actions in response to user feature requests, simplifying the creation of advanced Workflow scripts.
• Was the first and only intern in the company of MIT-dropout-turned-Thiel-fellow founders.
• Acquired by Apple in 2017 and now exists as Shortcuts, pre-installed on all iOS devices today.

EDUCATION

LINGUISTICS, COMPUTER SCIENCE FOCUS (BA)   2022
UC Berkeley, Berkeley, CA

IOS APPS TRACK   2016
Make School, San Francisco, CA
Originally a Y-Combinator funded coding bootcamp, Make School is now an accredited school for young computer scientists based in San Francisco. Attended 2015 and 2016 summer programs; won the Parent's Choice and Instructor's Choice awards for best app.